



# English

Year **8**

#личные  
финансовые  
кризисы  
#сбережения  
#накопления  
#English  
#8 класс

## Lesson Topic: A Fairy Tale

*Lesson created by Maria Garder*

**Teacher's comments:** This lesson is planned as the second of two lessons on A Fairy Tale by Daphne du Maurier, students discuss the story focusing on the main male character's gambling addiction. They puzzle-read a series of short texts on gambling and its dangers and write a letter to the female character of the story with their sympathy and advice.

**Aims.** By the end of the lesson the students will have managed the following, grouped by category:

1. **English:** learn and practice vocabulary related to addictions and financial crises; practice writing and speaking.
2. **Cross-subject:** understand very basic concepts of the probability theory.
3. **Financial Literacy:** raise awareness of obsessive-compulsive behaviour as a factor in personal financial crises, understand the importance of recognising it in early stages, as well as dangers of ignoring it.

**Key vocabulary and structures:** to gamble (money) away; to steal; a thief; to put money in a lottery; gambling; the odds; to have the edge over sth/sb; addiction; random/randomness; probability/chance.

**When to teach:** After the first lesson on the story where you work on vocabulary and other relevant aspects of the story. *Passive skills.* To benefit from the lesson, students should be able to understand short descriptive texts on gambling. *Active skills:* Students should be able to use argumentation in speaking and writing.

**Time:** 40 minutes.

**Resources:** Whiteboard, markers, handouts (see Teacher's Materials file), paper, pens.

## Lesson procedure

Timing	Action	Goals
Warm-up 5 min	Quickly help your students remember the contents of the story by asking a few questions (see the Teacher's Materials file).	To build students' confidence; to check comprehension; to practice semi-controlled speaking.
Reading, Speaking 15 min	Gambling. What is it and how it works? Elicit what your students already know from the story and from life. Then divide your students into 3 groups of 3-4 people, hand out text, Why Do People Gamble? To group A, Types of Gambling to group B, and How Gambling Works to group C, a copy for each student. Give your students 5 minutes to read the texts and underline the most important aspects of gambling as an addiction. Then arrange ABC threesomes and ask your students to give the other members of their new groups 3-4 important facts of what they have read. Students in a group should listen to each other and take notes. Set a time limit of 3 minutes. Walk around the classroom monitoring and helping where necessary. Then write A, B and C in different sections of the whiteboard and gather main ideas of the 3 texts from the class. Elicit meaning of new vocabulary as you come across it and write it down on the whiteboard, separately.	To practice reading for detail; to practice summarising skills; to practice new vocabulary, to practice long-term semi-controlled speaking and listening for detail; to learn about some important aspects of gambling as an addiction.
Writing 10 min	Gambling can become a serious problem and ruin a person's life, as well as seriously affect the lives of his family/friends. The story, A Fairy Tale, has an open ending, we do not know whether the husband really won, for once, or whether the wife, who was very ill, was imagining things. Even if he won, gambling is compulsive and it is very hard to stop. In 5 minutes, write a short letter to the main female or male character, you need to give her/him advice in their difficult situation. Have you got any suggestions? Try to use some of the vocabulary you have learned to day. As students write, walk around helping. Note down two or three mistakes worth noting. After 5 minutes, invite one volunteer to read her/his letter aloud.	To practice free writing; to invite students to think about alternatives of coping with financial crises; to help build empathy.
Closure 5 min	Do an impersonal whole-class feedback on the mistakes you have noted down. Finish the lesson.	To consolidate new vocabulary; to give the lesson a closure.

### **Potential problems and solutions**

1. During the speaking activity in the groups, make sure your students are really speaking and not merely reading out from their papers.

### **References:**

1. A Fairy Tale by Daphne du Maurier. In:  
[https://www.amazon.co.uk/Rendezvous-Stories-Maurier-Daphne-Paperback/dp/B00XDFND2G/ref=sr\\_1\\_6?s=books&ie=UTF8&qid=1474026911&sr=1-6&keywords=daphne+du+maurier+rendezvous](https://www.amazon.co.uk/Rendezvous-Stories-Maurier-Daphne-Paperback/dp/B00XDFND2G/ref=sr_1_6?s=books&ie=UTF8&qid=1474026911&sr=1-6&keywords=daphne+du+maurier+rendezvous)
2. Gambling Explained: <http://www.bigdeal.org.uk/grandchild-page-1>